

Deerthon



The Software Club invites you to Deerthon.
"An Inter College CSIT Hackathon."



Learn



Explore



Innovate

17-18
june

Venue: Deerwalk Complex, Sifal, Kathmandu
Register at: <http://deerthon.dwit.edu.np/>
Prizes: **Cash prize / Internship / Training**

"Getting solutions is interesting when questions are challenging"

Selection Criteria

- All the registered teams will receive a set of brain-teaser (or fun) questions on their email on **8th June**.
- The team will have two days to come up with a solution. They will have to send the answer by **10th June**.
- Selection will be made on the basis of answers provided by the team members.
- Top 12 teams will be selected for the hack-a-thon.
- All the selected teams will receive an invitation email on **15th June**.

Rules

- To participate in the hack-a-thon, you must be currently pursuing BSc. CSIT.
- You can only register as a team for the event.
- A group must contain a minimum of 3 members and a maximum of 4 members.
- Only one person per team/project needs to apply (i.e. fill the form).
- Participants must enter all the accurate details on the registration form.
- The challenge is open for any platform.
- The theme for the hack-a-thon will be provided on the first day of the event.
- All code must be written during the event. You cannot use existing code that you have written and finished it during the event.
- You can use any development platform or IDE to write your code.
- All team members must have a GitHub account. At the end of the second day, all the codes need to be pushed into GitHub. If you are new to GitHub, read this [getting started guide](#).
- Once your project is submitted, **DO NOT** make any changes. If any changes are detected, you will be automatically disqualified.
- Please don't put any kind of password protection on your submission. If we cannot preview a submission, it will be disqualified.
- The intellectual property of the product lies with the creator.
- The code that you write in the two days and push to Github will be open source.
- The decision made by the organizing committee will be the final decision.

Event Plan

Day 1

Time	Details
7:00 AM – 7:30 AM	Registration of each group
7:30 AM – 8:10 AM	Breakfast
8:15 AM – 8:30 AM	Formal opening of the event
8:30 AM – 8:50 AM	Speech by our guest speaker(s)
8:50 AM – 9:20 AM	Presentation on design Thinking
9:20 AM – 9:40 AM	Announcement of the theme for Hack-a-thon
9:40 AM – 11:30 AM	Brainstorming of ideas within the team and Discussion with Mentors.
11:30 AM – 12:30 PM	Lunch Break
12:30 AM – 4:30 PM	Coding Time
4:30 AM – 5:00 PM	Snacks/tea break
5:00 AM – 8:00 PM	Coding continues
8:00 AM – 8:20 PM	Presentation by our speaker on how to prepare for the presentation happening the next day.
8:20 AM – 9:00 PM	Dinner Time and Drop-Off

*Drop off would only be provided to the participants who notified us prior to the event, participants must mention this in the form itself.

Day 2

Time	Details
7:00 AM – 8:00 AM	Breakfast and stand up discussion
8:00 AM – 11:30 AM	Coding Time
11:30 AM – 12:30 AM	Lunch Break
12:30AM – 4:30PM	Coding continues. Time to give final touch to solutions and prepare presentation as well.
4:30 PM – 5:00 PM	Snacks/Tea Break
5:00 PM – 6:30 PM	Presentation session by the participants
6:30 PM	Formal Closing